
DARcorporation News

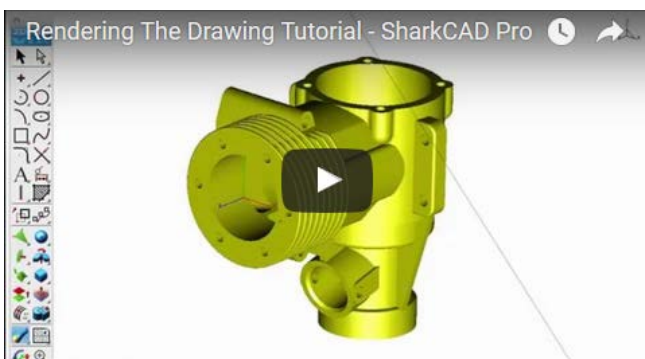
May 2017

New Software Tutorials on !



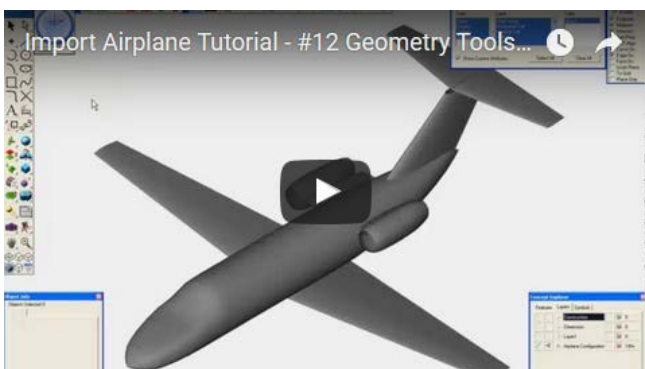
[AAA Tutorials](#)

- Introduction Video
- How to Use AAA
- How to Input Fuselage Geometry from AAA Import Files
- How to Input Fuselage Geometry from AAA Examples
- How to Input Fuselage Geometry from CAD
- and more!



[SharkCAD Pro Tutorials](#)

- Setting Up the Drawing Space
- Drawing 2D Shapes
- Drawing in 3D
- Modifying 3D Solids
- Rendering the Drawing
- and more!



[AeroPack Tutorials](#)

- Fuselage Creation Series
- Wing and Empennage Creation Series
- Nacelle/Pylon Creation Series
- Analysis Tools Series
- Geometry Tools Series
- and more!



[APP Tutorials](#)

- Introduction to Aircraft Performance Program (APP)

Subscribe to our YouTube channel to stay up to date on all of the latest tutorials!



New! [AAA Import Files for Fast Geometry Input](#)

Advanced Aircraft Analysis software users can now download pre-defined fuselage and nacelle files that are ready to import into AAA. These files can be used to expedite your airplane design and analysis by giving you a base geometry that you can keep or customize to your specific requirements. Tutorial: [How to Input Fuselage Geometry from AAA Import Files](#)

The *AAA Body Geometry Import File* allows users to enter the spline coordinates that define the body geometry (fuselage, nacelle, stores, etc.) of an airplane and create a AAA import file in just a few steps. Tutorial: [How to Input Fuselage Geometry from CAD](#)

Our collection of over 50 [AAA airplane example](#) files allow the user to pick and choose geometry from over 50 different airplanes to simplify the process of AAA geometry input. Tutorial: [How to Input Fuselage Geometry from AAA Examples](#)

These new tools will simplify the geometry input and save users valuable time when developing their AAA models!



DARcorporation

